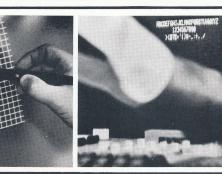
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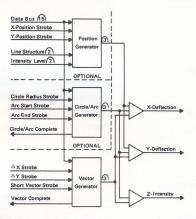


Data Sheet 8050



The MONITOR Model 8050 is a function generator for computer aphics applications. It generates vectors, circles, and arcs for a SRT display. The modular design permits the selection of a number of functions to meet the exact requirements of your graphics system.

MODEL 8050 FUNCTION GENERATOR FOR GRAPHIC DISPLAY SYSTEMS



DESIGN FEATURES

- Well Defined Interfaces
- Asynchronous operation-writing time is a function of the graphic element being drawn
- Constant intensity vectors
- Circle intensity compensation
- High resolution arcs
- 4 lines structures available
- Built-in expandability

SPECIFICATIONS

All digital input and output signal levels and impedances are compatible with conventional TTL integrated-circuit logic. All strobe pulses and "complete" signals are nominally 500 nanoseconds wide.

Inputs

a) Data Bus (Standard) 15 bit parallel word. Lines are high when true, Word contains the x and y position, circle radius, arc starting position, arc ending position, vector x and y projections, or both the x and y projection of a short vector. Routed into appropriate generator by 1 of 8 strobes.

FUNCTIONAL DESCRIPTION

Data from an external source is applied to the input of a position generator, circle/arc generator and a vector generator. The data will be accepted by the appropriate generator by the activation of 1 of 8 strobes. Upon completion of the graphic function, a circle/ arc or vector complete signal is sent back to the external source. The three generators develop the deflection signals necessary to position the beam of a cathode-ray tube and to cause a vector, arc or circle to be drawn, Additional outputs from the vector and circle/arc generator are summed and applied to the intensity input of the CRT.

(b) X Position Strobe (Option P)

(c) Y Position Strobe (Option P)

Negative going pulse used to enter x position coordinate into D/A converter. Zero x coordinate is located at the left of the CRT.

Negative going pulse used to enter y position coordinate into D/A converter. Zero y coordinate is located at the top of the CRT.

SPECIFICATIONS (cont.)

SPECIFICATIONS (C	ont.)		
(d) Circle Radius Strobe	Negative going pulse used to enter circle	Circle/Arc Generator Characteristics	
(Option C) (e) Arc Start Strobe (Option CA)	radius information into circle generator. Negative going pulse used to enter arc starting location into arc generator. Zero degree position of arc is defined along the minus x axis. Circle can be considered to be composed of 1024 arc segments.	(a) Writing Rate	All circles require 300 microseconds, Arcs require 300-400 microseconds depending on starting and ending coordinates, tensity signal is unblanked for the la. 75 microseconds of the total drawing time.
		(b) Linearity	\pm 1% of full scale.
(f) Arc End Strobe (Option CA)	Negative going pulse used to enter arc ending location into arc generator.	(c) Resolution	10 bits each for radius, arc starting coordinate and arc ending coordinate.
(g) [△] x Strobe (Standard)	Negative going pulse used to enter signed $\triangle x$ data into vector generator. Minus $\triangle x$ causes the vector to be drawn toward the lefthand edge of the CRT. Plus $\triangle x$ causes the vector to be drawn toward the righthand edge of the CRT.	(d) Phase Shift	Phase shift between the x and y deflection signals is less than 1 degree.
		(e) Intensity Compensation	All circles larger than one inch in diameter have their intensity output signal level compensated as a function of the circle
(h) [∆] y Strobe (Standard)	Negative going pulse used to enter signed \triangle y data into the vector generator. Minus \triangle y causes the vector to be drawn toward the bottom of the CRT. Plus \triangle y causes	(f) Direction	radius. Circle is drawn clockwise with its starting location positioned along the minus x axis.
	the vector to be drawn toward the top of the CRT.	Position Generator Charact	eristics
(i) Short Vector Strobe (Standard)	Negative going pulse used to enter both the signed \triangle x and signed \triangle y data into the vector generator. Short vector reso- lution is limited to ± 6 bits (± 64 raster elements).	(a) Positioning Linearity	±0.2% of full scale
		(b) Resolution	10 bits each in x and y
		Power Requirements	
(j) Line Structure (Option PL)	Two data lines used to define the line structure of any vector. Solid, dotted, dashed, or dot-dashed lines may be drawn.	(a) Input Power	115v \pm 10%, 60 Hz \pm 5%, single phase @ 1A (total for all options)
(k) Intensity Level (Option P)	Two data lines used to define 1 of 4 in- tensity levels (including blank) at which graphic element will be drawn.	Mechanical Configuration (a) Size Total for 8050 with circle and arc options	19'' W × 5-7/32''H × 20-7/8''D
Outputs		Total for 8050 and circle,	19'' W x 5-7/32''H x 26-1/2''D
(a) Circle/Arc Complete	Negative going pulse indicating that circle or arc has been drawn,	arc, and position options.	10 11 × 0 1/02 11 × 20 1/2 0
(b) Vector Complete	Negative going pulse indicating that vec- tor has been drawn.	(b) Weight	65 lbs. or 86 lbs. depending upon options.
(c) X-Deflection	\pm 3 volts into a 75 ohm load	Environment	
(d) Y-Deflection	\pm 3 volts into a 75 ohm load		50 ⁰ F to 100 ⁰ F
(e) Intensity	Standard unit provides a TTL output level. One of four optional analog voltage levels may be selected.	(a) Temperature (b) Relative Humidity	to 95% without condensation. Other ranges available on special order.
Vector Generator Charac	teristics	Ordering	
(a) Writing Rate 5 microseconds plus 5 microseconds per		8050 is the designation for 1	the basic model vector generator. These
(a) Writing Rate	o microsecondo pido o microsecondo per	antions and quallables	

options are available: C – Circle Generator A – Arc Generator P – Position Generator

Position generators.

L – Line Structure (Dash, Dot, Dash-Dot)

When ordering, add option codes to basic model number. For example, 8050CP for function generator with Vector, Circle and

Monitor Displays reserves the right to change specifications without notice.

(a) Writing Rate	5 microseconds plus 5 microseconds per inch.
(b) Linearity	±1% of full scale
(c) Resolution	10 bits plus sign for both the x and y components.
(d) Delay	Less than 100 nanoseconds delay between x or y and intensity output.
(e) Intensity Rise & Fall Time	Less than 50 nanoseconds.

8050 4-70 10M

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PHONE NUMBER: 215-646-8100 • TWX: 510-661-1520